



# Hazelcast

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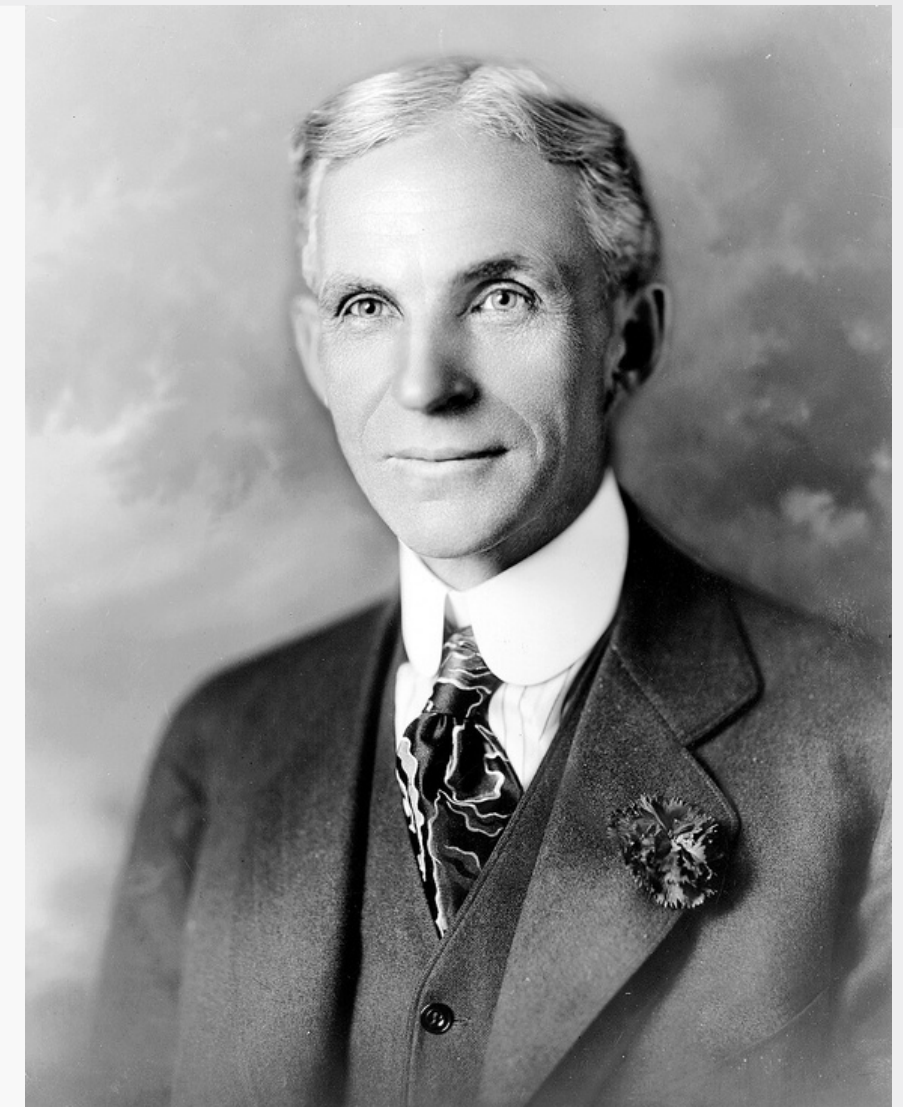
**Time is money. **

**Time is more valuable than money. **

**Time Complexity  > Space Complexity **

**“ If I’d asked my customers what they wanted, they would have said a faster horse.”**

**-Henry Ford,  
Founder of the Ford Motor Company**





**Hazelcast stores most  
frequently used data in RAM,  
it is expensive but fast.**

# Hazelcast

A fast, smart system that helps multiple parts of a software communicate instantly whilst running on different machines or devices.

- ☕ Java-based in-memory data grid
- 🔑 Distributed, scalable, and super-fast key-value pairs store.
- 🚀 Work faster without asking the main database every time
- ✨ Handle millions of users using the system simultaneously



# Why is Hazelcast fast?



## 1. It Stores Data in RAM (Memory)

Hazelcast keeps data in RAM, not on a hard drive — which means access is 100x faster than traditional databases.

## 2. It Shares Data Across Machines

Hazelcast runs on multiple servers at once (a cluster). All machines work together and share the load — no waiting in line.

## 3. It Doesn't Need to Ask the Database Every Time

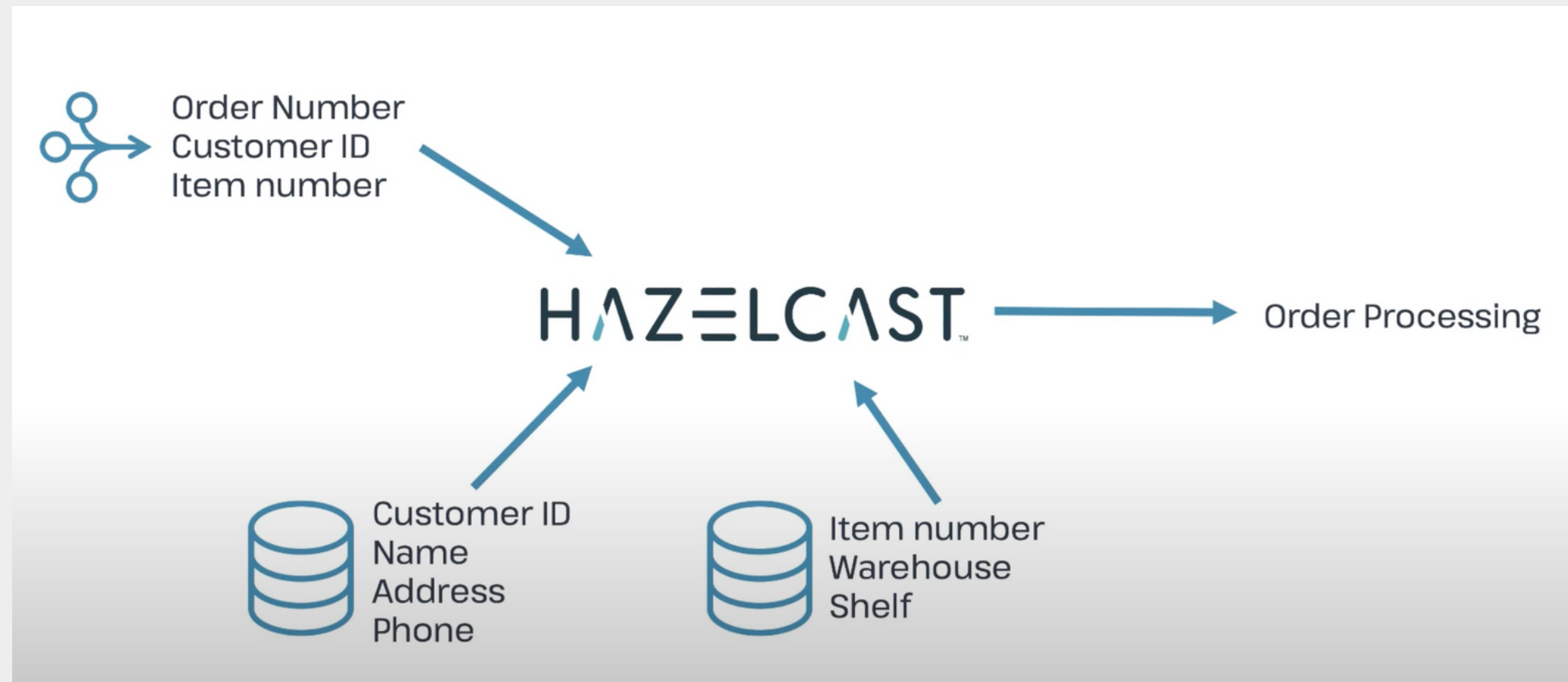
Hazelcast can remember frequently used data.

## 4. It's Always Running in the Background

Hazelcast is always ready, storing and reacting to data instantly — even while things are moving (streaming, real-time events).

## Hazelcast connects:

- **Mobile/Web/Desktop/SMS apps indirectly to AOM.**
- **AOM (Account & Order Management) to TGF (Traffic Generator).**
- **Fast, synchronized state sharing and distributed cache (e.g., session state, live user balance).**



# Demo Sales Project with Hazelcast

- Customer Class and Item Class
- Order class with simulated live order

## Requirements:

On Visual Studio Code, add these extensions:

- Java
- Maven for Java (You can also use Gradle)
- Language Support for Java(TM) by Red hat
- Extension Pack for Java

```
✓ HAZELCAST_ORDER_DEMO
  > .vscode
  ✓ src/main/java/com/i2i/HazelcastDemo
    J Customer.java
    J Item.java
    J OrderDemo.java
  > target
  🔴 pom.xml
```

# Demo Sales Project with Hazelcast Cont.

- Customer Class with name, address and phone number
- Item Class with Warehouse letter and shelf number

```
public class Customer {  
    public String name;  
    public String address;  
    public String phone;  
  
    public Customer(String name, String address, String phone) {  
        this.name = name;  
        this.address = address;  
        this.phone = phone;  
    }  
}
```

```
// Item.java  
public class Item {  
    public String warehouse;  
    public String shelf;  
  
    public Item(String warehouse, String shelf) {  
        this.warehouse = warehouse;  
        this.shelf = shelf;  
    }  
}
```

# Demo Sales Project with Hazelcast cont.

- Order class, hazelcast instance and creates distributed IMaps for customers and items
- Adds sample data:

```
public class OrderDemo {  
    Run | Debug | Run main | Debug main  
    public static void main(String[] args) {  
        HazelcastInstance hz = Hazelcast.newHazelcastInstance();  
  
        // Create distributed maps  
        IMap<Integer, Customer> customerMap = hz.getMap(name:"customers");  
        IMap<Integer, Item> itemMap = hz.getMap(name:"items");  
  
        // Add sample data  
        customerMap.put(key:1, new Customer(name:"Atena", address:"Istanbul", phone:"555-123"));  
        itemMap.put(key:101, new Item(warehouse:"Warehouse-A", shelf:"Shelf-3"));  
    }  
}
```

# Demo Sales Project with Hazelcast Cont.

- Incoming data stream is simulated
- Then, customer and item data is looked up from the created maps
- Finally, the simulated “live” order processing is printed neatly

```
// Simulate incoming order
int orderNumber = 5001;
int customerId = 1;
int itemNumber = 101;

// Look up data from maps
Customer customer = customerMap.get(customerId);
Item item = itemMap.get(itemNumber);

// Print final enriched order (simulate Order Processing)
System.out.println("Order #" + orderNumber);
System.out.println("Customer: " + customer.name + ", " + customer.address + ", " + customer.phone);
System.out.println("Item: " + item.warehouse + ", " + item.shelf);

hz.shutdown();
```



# Demo Sales Project with Hazelcast Cont.

- mvn clean compile exec:java (to run)
- Hazelcast started up, formed a local cluster, and shut down cleanly after the job.

```
Jul 01, 2025 1:00:59 AM com.hazelcast.core.LifecycleService
INFO: [192.168.1.154]:5701 [dev] [5.3.6] [192.168.1.154]:5701 is STARTED
Jul 01, 2025 1:00:59 AM com.hazelcast.internal.partition.impl.PartitionStateManager
INFO: [192.168.1.154]:5701 [dev] [5.3.6] Initializing cluster partition table arrangement...
Order #5001
Customer: Atena, Istanbul, 555-123
Item: Warehouse-A, Shelf-3
```

```

Jul 01, 2025 1:22:42 AM com.hazelcast.config.AbstractConfigLocator
INFO: Loading 'hazelcast-default.xml' from the classpath.
Jul 01, 2025 1:22:42 AM com.hazelcast.system.logo
INFO: [192.168.1.154]:5701 [dev] [5.3.6]
      +      +  o      o      o      o---o o---o o      o---o o---o o---o
      ++      ++ |      |      / \      / |      |      /---o      / \      |      |
      ++      ++ o---o |      o      o      o      o---o |      o      o      o      o---o
      ++      ++ |      |      / \      / |      |      / \      o      o      |      |
      +      +  o      o o      \      o---o o---o o---o o---o o      o      o---o
      +      +  o      o o      \      o---o o---o o---o o---o o      o      o
Jul 01, 2025 1:22:42 AM com.hazelcast.system
INFO: [192.168.1.154]:5701 [dev] [5.3.6] Copyright (c) 2008-2023, Hazelcast, Inc. All Rights Reserved.
Jul 01, 2025 1:22:42 AM com.hazelcast.system
INFO: [192.168.1.154]:5701 [dev] [5.3.6] Hazelcast Platform 5.3.6 (20231109 - 9903dc9) starting at [192.168.1.154]:5701
Jul 01, 2025 1:22:42 AM com.hazelcast.system
INFO: [192.168.1.154]:5701 [dev] [5.3.6] Cluster name: dev
Jul 01, 2025 1:22:42 AM com.hazelcast.system

```

# Resources

- <https://youtu.be/AJU22XPZaOo?si=BRRedzvI84BjFZCi3>
- <https://youtu.be/hi6U3IgCfI8?si=hOPYmtKx9mqtO9kk>
- Henry Ford Picture Retrieved from: [https://tr.wikipedia.org/wiki/Henry\\_Fordt](https://tr.wikipedia.org/wiki/Henry_Fordt)

The background features several squares of varying shades of gray. There are two squares in the top left, two in the top right, two in the bottom left, and one in the bottom right. The squares are arranged in a way that they appear to be floating or scattered across the page.

# Thank You